

**By commissioning me, you have read and agreed to the following terms of service.**

### **SECTION 1: IMAGE COPYRIGHT**

I, William Clements, retain the full and exclusive rights to the original artwork, not the client. Commissioned artwork cannot be claimed as your own or used commercially. The client has my permission to repost the artwork with the proper credit. Removing the signature/watermark from my work is prohibited.

### **SECTION 2: PAYMENT INFORMATION**

I accept Paypal GBP (Great British Pound) Payment via Invoice upfront, either in full or in two instalments. Quota will be discussed before the invoice is sent to the client.

If the commission is cancelled before work has started, the client will receive a full refund (if the client has already paid one of two instalments, they will be refunded only the amount paid so far).

If the client cancels the commission during the process, the amount refunded will be based upon how much work was completed prior to the request.

NO refunds will be given for near completed/completed commissions.

The artist reserves the right to cancel the commission at any time, for any reason, and without explanation to the client.

If I cancel the commission due to my inability to complete the artwork, a full refund will be given to the client as soon as possible.

### **SECTION 3: COMMISSION DISCUSSION/DETAILS**

Client must provide clear visual and descriptive references.

Original Characters MUST HAVE an included reference sheet for clothing and colour.

Screenshots (for example from a film/game) are greatly appreciated.

### **SECTION 4: GUIDE/RESTRICTIONS**

#### **Allowed Content:**

- Fan art
- Original Characters
- Real Life Persons
- Most character designs that fit loosely around these guidelines

#### **Not Allowed:**

- NSFW/Excessive Gore/Porn
- Animals/Furry
- Underage characters of any kind in any sexual or suggestive context.
- Hateful content of any kind

## **SECTION 4: PROCESS**

### 1) Commission Discussion and Payment Details:

Before payment, price will be discussed depending on detail and complexity of the commission (this includes the addition of multiple characters). Initial price is £150 for a Full Body Character (Environment Included) with extra details (such as weapons, props) being £25 per piece. Environment complexity will increase the price by £50 (£200 in total) with additional characters adding £100 per character.

The client will receive one or more rough sketches for approval, after which I will send the Paypal invoice before progressing with the artwork.

### 2) Work in Progress:

Throughout the continued sketching phase, I will send WIP screenshots to the client for approval. It is highly recommended the client ask for changes (within reason) during this stage.

Stages are as follows: Rough Sketching, Refined Sketching, Final Rough, Line Work, Base Colours and Final Render (both character and environment go through each stage individually)

### 3) Changes/Edits and Revisions:

After the initial sketch approval, the client can request minor changes that better suit their commission brief. Once the artwork has reached Refined Sketching, no major edits will be made. If the client requests edits from this point forward, pricing for each edit will be discussed.

### 4) Completion Date:

Expected completion is within a month, but I will alert the client as soon as possible if I am unable to keep to this timeframe.

Thank you for reading my Terms of Service! If you have any additional questions, please feel free to email me at [willclementsart@gmail.com](mailto:willclementsart@gmail.com)

This Terms of Service is subject to change at any time, but changes will not be applied retroactively.